SuperNovaSchool
LEARN TO BE DISTINCT

REVISION WORKSHEET -GRADE 3 **Pre Mid-Term Examination 2026-27**

Question1: Fill in the blanks.

i. Keyboard and mouse are the examples of _____ devices.

ii. _____ is a step-by-step way of solving a problem.

iii. _____is a computer program that helps you make games, stories, and animations.

iv. The _____ is the place where you can see your project come to life.

v. A device used to take printout of a document is known as _____.

vi. The characters or objects that we control in Scratch are called _____.

vii. The _____ area is where you can see your project come to life and where the action happens.

viii. Clicking on the _____ starts your program.

ix. A _____ starts a Scratch script when a certain event occurs.

x. To _____ means to find and fix errors in a program.

Question 2: Write T for True and F for False next to each statement.

i. Scratch is a programming language. _____

ii. A concise program uses as many unnecessary blocks as possible. _____

iii. You can change how a sprite looks by switching costumes. _____

iv. Wait blocks pause the program for a short time to help control timings. _____

v. It is very easy to debug a program that is messy and not clear. _____

Question 3: **Why is it important to make your programs clear and concise?**

Question 4: **What block would you use if you want your sprite to talk or say something on the screen?**

Question 5: **Match the column A with Column B**

Column A	Column B
Blocks palette	Where you build your code
Script area	Where code blocks are found
Looks block	Let you change a sprite's color, size or effect
Motion block	Used to move a sprite using commands like "move 10 steps"